Program Description
The Graphic Design Associate of Fine Arts degree (AFA) is a studio intensive program that prepares students for transfer to a four-year BFA program. Two-thirds of the total credit hours are in studio art and graphic design courses, and one-third are in general education courses. The curriculum includes studio art foundations courses as well as specialized study in graphic design and typography. Courses focus on the fundamentals of visual arts and design, and parallel the course work in the first two-years of a BFA degree at a four-year institution.

The Graphic Design AFA is a designated statewide program. The Maryland Higher Education Commission designates some community college programs as statewide programs. A student may enroll in any of these programs at the same rates as in-county residents if the program is not offered by their local community college or if the student cannot enroll due to an enrollment limit. For more information on statewide programs, please see Curricula Information.

All students should meet with a discipline advisor in the Department of Visual and Performing Arts to plan their program of study, as well as their transfer and career goals.

Program Outcomes
Upon completion of this program a student will be able to:

- Demonstrate visual problem solving capability.
- Utilize foundational skills and demonstrate competency in a range of art media and techniques.
- Demonstrate comprehension of art and graphic design within an historical and contemporary context.
Suggested Course Sequence
A suggested course sequence for full-time students follows. All students should review this advising guide and consult an advisor.

First Semester
ENGL 101 - Introduction to College Writing 3 semester hours *
ARTT 100 - Introduction to Drawing 3 semester hours (ARTD)
ARTT 102 - Introduction to 2D Design 3 semester hours (GEEL)
ARTT 116 - Digital Tools for the Visual Arts 4 semester hours
ARTT 200 - Art History: Ancient to 1400 3 semester hours

Second Semester
ENGL 102 - Critical Reading, Writing, and Research 3 semester hours (ENGF)

Mathematics Foundation 3 semester hours (MATF)
ARTT 103 - Introduction to 3D Design 3 semester hours
ARTT 201 - Art History: 1400 to Present 3 semester hours
ARTT 204 - Intermediate Drawing 3 semester hours

OR
ARTT 205 - Figure Drawing I 3 semester hours

Third Semester
ARTT 152 - Photographic Expression I 3 semester hours

OR
Program Elective 3 semester hours ‡‡

ARTT 263 - Professional Practice for the Visual Artist 1 semester hour
GDES 210 - Graphic Design I 3 semester hours
GDES 220 - Typography I 3 semester hours

Humanities Distribution 3 semester hours (HUMD)

Fourth Semester
GDES 211 - Graphic Design II 3 semester hours
GDES 221 - Typography II 3 semester hours

Behavioral and Social Sciences Distribution 3 semester hours (BSSD)

Natural Sciences Distribution with Lab 4 semester hours (NSLD)

Total Credit Hours: 60
* ENGL 101/ENGL 101A, if needed for ENGL 102/ENGL 103, or elective.
‡ Select one of the following craft electives: ARTT 120, ARTT 123, ARTT 245, or ARTT 247.
‡‡ Select one of the following printmaking electives: ARTT 152, ARTT 225, ARTT 226, ARTT 227, ARTT 228, ARTT 230, ARTT 233.