Program Description

(R): 305

The illustration area of concentration prepares the student for work in a variety of illustration markets including narrative, animation, gaming, sequential, editorial, advertising and concept art, or for possible transfer to a four-year institution. Emphasis is placed on creating visual interpretations of subjects, conceptualizing, communicating, and refining technical skills using both traditional and digital media while preparing a portfolio.

Program Outcomes

Upon completion of this program a student will be able to:

• Demonstrate solid foundation skills and competency in a range of media, techniques, and knowledge of associated processes to create products for a specified purpose or audience.

• Apply visual problem solving that employs appropriate technical skills and techniques.

• Evaluate the creativity of ideas and use of concepts for visual communication.
Suggested Course Sequence
A suggested course sequence for full-time students follows. All students should review this advising guide and consult an advisor.

First Semester
ENGL 101 - Introduction to College Writing 3 semester hours *
ARTT 100 - Introduction to Drawing 3 semester hours (ARTD)
GDES 116 - Digital Tools for the Visual Arts 4 semester hours
GDES 121 - Fundamentals of Graphic Design I 3 semester hours
GDES 134 - Illustration I 3 semester hours

Second Semester
English Foundation 3 semester hours (ENGF)
Mathematics Foundation 3 semester hours (MATF)
ARTT 102 - Introduction to 2D Design 3 semester hours (GEEL)
GDES 135 - Illustration II 3 semester hours
GDES 214 - Photoshop for Graphics and Photography 4 semester hours

Third Semester
ARTT 201 - Art History: 1400 to Present 3 semester hours (GEEL)
ARTT 205 - Figure Drawing I 3 semester hours
GDES 140 - Introduction to Animation 4 semester hours
GDES 216 - Illustrator for Vector Graphics 4 semester hours

Fourth Semester
GDES 218 - Graphic Design for the Web 4 semester hours
GDES 234 - Illustration III 3 semester hours
Behavioral and Social Sciences Distribution 3 semester hours (BSSD)
Natural Science Distribution with Lab 4 semester hours (NSLD)

Total Credit Hours: 60
* ENGL 101/ENGL 101A, if needed for ENGL 102/ENGL 103, or any GDES elective.